Goals · Mat	rix algebra 24. K. 9
• Mati	rix inverses
Recall the fie	ld axioms;
(F, +, ·) «	field means:
	ssociative, commutative, has an identity D, and F has
add	if we inverses: $a + (-a) = 0$
• is a Ness	ssociative, commutative, has an identity 1, and F10{ multiplicative inverses: a.a. = 1 for a EF10{
• dist	ributes (on aither side) over +
(F ^{nxn} , +,·)	has all the same properties except
- many - • is	nonzero matrices don't have multiplicative inversus not commutative

Terminology (F^{n×n}, +, .) is a (non-commutative) ring. Note $O_{n \times n} = O = \begin{pmatrix} 0 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \end{pmatrix}$ is the additive identity $I_n = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ is the multiplicative identity. We can use our dictionary to produce non-invertible matrices by pure thought: $\begin{array}{c|c} & & & \\ &$ is not a bijection so can't have a compositional/multiplicative invarse!

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Similarly for AB + BA Chuch $\begin{pmatrix} \mathbf{i} & \mathbf{O} \\ \mathbf{O} & -\mathbf{i} \end{pmatrix}$ $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ್ರ $\begin{pmatrix} 1 & 0 \\ 0 & -1 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 0 & 1 \\ 0 & 1 \end{pmatrix}$ $\int_{\mathcal{V}_{\mathbf{r}}} \begin{pmatrix} \mathbf{r} & -\mathbf{r} \\ \mathbf{r} & \mathbf{r} \end{pmatrix}$ $\begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ Problem Find another pair of non-commuting 2×2 matrices.

Ū (0) Д 0 20 3 0 \mathcal{O} 01 С raft across $\begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix} = diag(3)$

Defn For $A \in F^{n \times m}$, $B \in F^{m \times n}$, when call A the left inverse of B and B the right inverse of A .	AB = In	· · · · ·		
E.g. Lef $A = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix}$, $B = \begin{pmatrix} 1 & -1 \\ 0 & 0 \\ 0 & 1 \end{pmatrix}$.	· · · · ·			
Then $AB = I_2$, but $BA \neq I_3$, so A inverse to B.	, is left	(but not	right)	
Prop For A, B & F ^{n×n} , AB = In iff BA = In (Proof deferred.)	· · · · ·			
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Thum For AE F ^{nxn} , TFAE: (1) A is invertible the following	are equivalent
(2) rank (A) = n (3) ref (A) = In	
Note $(2) \iff (2)$ via row space (rank	asults
Equivalence with (1) will fillow algorithm:	from our matrix invursion.
Let $A = \begin{pmatrix} 0 & 3 & -1 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \end{pmatrix}$. To produce a	(right) invurse, nued to

Equivalently, $\begin{pmatrix} 0 & 3 & -1 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \end{pmatrix} \begin{pmatrix} \alpha \\ d \\ g \\ g \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} \Leftrightarrow \Leftrightarrow$ 0a +]d -g = [la+0d+1g=0 1 a - | d + Og = 0 $\begin{pmatrix} 0 & 3 & -1 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \end{pmatrix} \begin{pmatrix} b \\ e \\ h \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \iff$ 0b + 3e - 1h = 016+0e+1h=1 16 - 1c + 0h = 0 $\begin{pmatrix} 0 & 3 & -1 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \end{pmatrix} \begin{pmatrix} c \\ f \\ i \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \iff$ 0c+3f-1:=0 |c+0f+|i=01 - 1f + 0i = 1So we need to G-Jruduce

The same row ops put the non-augmented piece in rraf in each case, so we can work with the super-augmented matrix We learn that $A^{-1} = \frac{1}{4} \begin{pmatrix} 1 & 1 & 3 \\ 1 & 1 & -1 \\ -1 & 3 & 3 \end{pmatrix}$. This works in general! • For $A \in F^{n \times n}$ $(A | I_n) \longrightarrow (rref(A) | B)$

· If rraf(A) = In, then B=A-1 · If rref(A) = In, then rref(A) has a row of all O's. But B does not as In ~ B so rank (B) = n. Thus the system is inconsistent and A has no invarse. Now prove A, B & Fnxn, AB = In => BA = In: Know map A map = id so map is surjective => ranks A=n. ⇒ rank mepA=n. By rank-nullity, dim kermpA+n = dim F=n ⇒ dim ker map_A = 0 ⇒ ker map_A = 0 ⇒ map_A is also injective ! Thus map_A is bijective and ∃ g: Fⁿ → F^m function

s.t. go map = id =n. Pra-compose with map to get	
gomap _A omap _B = id _{Fn} omap _B	
⇒ g° id _F r = mep _B	
\Rightarrow $g = map_B$	
A R ()	
eldritch magic.	